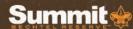


SUMMIT BECHTEL RESERVE | GUIDE TO ADVENTURE

2022 PROGRAM PLANNING GUIDE





A NOTE FROMTHE SUMMIT

This planning guide is a head start but is NOT all the information you need to be successful at the Summit Bechtel Reserve. Please review your program's supplement document and appendices for the best program specific information you need to have an incredible experience in southern West Virginia.

PLANNING INFORMATION

DIRECTIONS TO THE SUMMIT SITE

Units will first go to The J.W. and Hazel Ruby West Virginia Welcome Center located on Highway 19. After you check in with the registration staff at the Welcome Center, you will be directed onto the main site and your specific campsite by a Summit staff member. For wayfinding devices, it is best to use Google Maps to find this address.

NOTE: There are two 2550 Jack Furst Drives. Be sure to use Glen Jean not Mount Hope.

Welcome Center Address:

J.W. & Hazel Ruby Welcome Center 55 Hazel Ruby Lane Mt. Hope, WV 25880

Google Maps Ruby Welcome Center Address

North Gate/Main Entrance

2550 Jack Furst Drive Glen Jean, WV 25846

North Gate/Main Entrance

Summit Bechtel Reserve 2550 Jack Furst Drive Glen Jean, WV 25846

Ruby Welcome Center

55 Hazel Ruby Lane Mt. Hope, WV 25880

Mailing Address

Summit Bechtel Reserve 2550 Jack Furst Drive Glen Jean, WV 25846

ATTN: Participant Name/Unit Number

CONTACT US

Call: 304-465-2800

Website: www.SummitBSA.org

Email: <u>Summit.Program@Scouting.org</u> **Gear:** www.gardengroundoutfiiters.com

RESERVATION INFORMATION

For questions on your reservation, payments, paperwork, etc. contact our registration team:

Cristi Richardson Registrar Camela Rogers Registrar

E-mail Address Summit.Program@Scouting.org

The Registration team is the administrator for this e-mail address which you have seen throughout this guide.

EMERGENCY MESSAGES

The Summit 24 hour a day hotline number is **304-465-2900**. We direct all emergency communications from home to this number. Parents or Unit representatives at home should have the name of the participant they are trying to reach and their expedition number when they call. Routing the call through this number allows The Summit to get appropriate resources to help the unit deal with the emergency message from the start. If an emergency message is given directly to a unit through a personal cell phone, please alert a Summit staff member or the 24-hour duty officer as soon as possible so that The Summit staff can begin assisting with the situation immediately.

<u>24 HOUR PHONE NUMBER – 304-465-2900.</u> Share this number with all participant parents, guardians, and spouses as well as key adult leaders from the unit or council who have remained at the home council during the event. This number is monitored continuously. Please note this is an emergency number. Routine business should be handled through SBR Business number: 304-465-2800.

COMMUNICATION

ROUTINE MESSAGES FROM HOME OR WORK

The Summit has very strong cell phone coverage in most areas of the property. You should be able to receive and respond to most calls on a timely basis. The cell phone numbers of all the leader should be shared with the parents of the participants. In addition, all participants who bring cell phones should share their numbers with each other to facilitate easy communication between the members of the group on site and throughout the trip. Many groups set up a group text function to allow quick communication to all participants in your group.

WI FI service will be available in certain locations on site and within the unit living area as well as certain locations within The Scott Summit Center.

2022 FEES AND FEE SCHEDULE:

James C. Justice National Scout Camp

Summit Experience

River Experience*

Polaris ATV Experience**

Bikepacking Experience

Pack & Paddle Experience

Marksman Experience

\$435.00 per person

\$935.00 per crew

\$9990.00 per crew

\$855.00 per person

\$935.00 per person

\$935.00 per person

Your fee includes food, program equipment (unless otherwise directed), tent, cot, and cooking gear (as needed). Participants provide clothing and sleeping bag.

*For the River Experience, add 1 more participant for \$880.00. For reservations of 10 or more, your unit would need to purchase an additional boat. The River Experience is a limited capacity program and a maximum of four boats will be sold per reservation date. **For Polaris ATV Experience, add up to 4 more participants for \$1,245.00.

FEE SCHEDULE

Deposit \$250.00 deposit due upon registration

1st Payment – December 1, 2020 10% of remaining fees due or within 30 days of registration if after December 1

2nd Payment – November 1, 2021 50% of remaining fees due **Final Payment – 90 days prior to arrival** Balance of remaining fees due

We will take reservations until we are full. If you are a new registrant, we will establish a schedule that is reasonable based on when we confirm a reservation for your group.

Online credit card payments are the preferred method for making deposits.

Online electronic check payments are the preferred method for making deposits and paying balances. If mailing a check, please make payable to BSA and include on the memo field the Expedition number and Troop number.

Checks can be mailed to:

Summit Program Summit Bechtel Reserve 2550 Jack Furst Drive Glen Jean, WV 25846

JOINT/SPLIT RESERVATIONS

The Summit has opportunities for all Scouts. Did you know that you could register to participate in Summit Experience and Justice Scout Camp and camp together! Your unit could camp all together in Delta and split each day to participate in your respective programs or just travel together and camp separately. (This is not possible for all treks such as New River Experience or Pack and Paddle.)

REFUND POLICY

The Summit must commit financial resources to purchase equipment, hire staff and otherwise prepare to provide a high-quality program. Therefore, participants must also make a financial commitment to attend. All fees are non-refundable and non-transferable in the event of cancellation by the participant. Please be conservative when making deposits or payments. Pay only for those who have financially committed to your unit or council to attend.

PREPARATION WEBINARS

Webinars to prepare leaders for their unit's experience will be held leading up to the start of your program. An October 2021 webinar will be held to review this planning guide. After a break for the holidays the webinars will continue monthly starting in **February** or **March, depending on the program.** Call in and login instructions will be sent out each month.

The webinars will involve a 15-minute program and a 15-minute question and answer session. (Justice Scout Camp webinars will last 90-120 minutes) The invites will go out each month to your primary point of contact we have in our system for each unit. If you have others that you would like to add, please forward them the invite.

WEBINAR DATES:

- FEBRUARY Planning Guide/Program Supplement, Program, Equipment and Gear, training, and FAQ's
- MARCH
 - o High Adventure Roles of Adult, Youth, Staff, and Leadership Positions
 - Justice Scout Camp Merit Badge Registration
- APRIL Final Schedules, Overview, and Wrap up

If you miss a webinar or need to catch up, please visit our webinar pages:

High Adventure

<u>James C. Justice</u> National Scout Camp

CREATING THE BUDGET

The Summit program fee represents only a portion of your overall expense. Please consider the following items before determining the per person fee that you will collect.

- SUMMIT FEE This is the per person amount that you will pay to THE SUMMIT for your planned program.
- **TRANSPORTATION** Costs may include air, bus or train fares, vehicle rental and fuel. Remember that some commercial carriers charge additional fees for checked baggage. More information about transportation can be found in the Appendix.
- **LODGING** Depending on your travel arrangements, you may need to stay one or more nights in route to and from the Summit. Lodging costs may include hotels, campgrounds, or other similar arrangements.
- MEALS The Summit will provide meals beginning with dinner on the day of your arrival and ending with breakfast on departure day. Plan to purchase travel meals in route to and from the Summit.
- TRAINING This includes all costs for unit events designed to prepare for your experience at the Summit.
- **PROMOTION** Include the cost of printing and postage. Additionally, many units enjoy creating unit t-shirts, hats or other personalized attire or equipment. Visit www.gardengroundoutfitters.com
- **EQUIPMENT** The Summit will provide all tents, cots, and program equipment for your unit experience as requested. However, if your trip includes additional camping, tours, etc., you may need to purchase unit equipment to accommodate these activities.
- **SIDE TRIPS and TOURS** If desired, your unit may choose to plan additional activities in route to and from the Summit. The cost of these activities should be part of your unit budget.
- **CONTINGENCY** Building a contingency into your budget creates a "rainy day" fund to meet unexpected expenses related to your trip. If desired, unexpended contingency funds may be refunded to unit members at the end of your trip.

LEADERSHIP INFORMATION

BOY SCOUTS OF AMERICA SCOUTER CODE OF CONDUCT

On my honor I promise to do my best to comply with this Boy Scouts of America Scouter Code of Conduct while serving in my capacity as an adult leader:

- 1. I have or will complete my registration with the Boy Scouts of America, answering all questions truthfully and honestly.
- 2. I will do my best to live up to the Scout Oath and Scout Law, obey all laws, and hold others in Scouting accountable to those standards. I will exercise sound judgment and demonstrate good leadership and use the Scouting program for its intended purpose consistent with the mission of the Boy Scouts of America.

- 3. I will make the protection of youth a personal priority. I will complete and remain current with Youth Protection training requirements. I will be familiar with and follow:
 - Youth Protection policies and guidelines, including mandatory reporting: www.scouting.org/training/youth-protection
 - The Guide to Safe Scouting: www.scouting.org/health-and-safety/gss
 - The Sweet Sixteen of BSA Safety: www.scouting.org/health-and-safety/gss/sweet16
- 4. When transporting Scouts, I will obey all laws, comply with Youth Protection guidelines, and follow safe driving practices.
- 5. I will respect and abide by the Rules and Regulations of the Boy Scouts of America, BSA policies, and BSA-provided training, including but not limited to those relating to:
 - Unauthorized fundraising activities
 - o Advocacy on social and political issues, including prohibited use of the BSA uniform and brand.
 - Bullying, hazing, harassment, and unlawful discrimination of any kind
- 6. I will not discuss or engage in any form of sexual conduct while engaged in Scouting activities. I will refer Scouts with questions regarding these topics to talk to their parents or spiritual advisor.
- 7. I confirm that I have fully disclosed and will disclose in the future any of the following:
 - o Any criminal suspicion, charges, or convictions of a crime or offense involving abuse, violence, sexual misconduct, or any misconduct involving minors or juveniles.
 - o Any investigation or court order involving domestic violence, child abuse, or similar matter.
 - Any criminal charges or convictions for offenses involving controlled substances, driving while intoxicated, firearms, or dangerous weapons.
- 8. I will not possess, distribute, transport, consume, or use any of the following items prohibited by law or in violation of any Scouting rules, regulations, and policies:
 - o Alcoholic beverages or controlled substances, including marijuana.
 - o Concealed or unconcealed firearms, fireworks, or explosives
 - Pornography or materials containing words or images inconsistent with Scouting values.
- 9. If I am taking prescription medications with the potential of impairing my functioning or judgment, I will not engage in activities that would put Scouts at risk, including driving or operating equipment.
- 10. I will take steps to prevent or report any violation of this code of conduct by others in connection with Scouting activities.

BSA ADULT LEADERSHIP POLICY*

The best available adult leadership should be recruited to accompany each unit. Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth including overnight programming. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided. Each adult must be registered as a leader with the Boy Scouts of America.

Each unit is required to have a majority of youth participants. A participant 18 to 20 years of age must tent with someone 18 years of age or older and **must use the appropriate adult restroom and shower facilities.** All participants over 18 must complete Youth Protection Training.

- Unit leaders are responsible for tent assignments.
- Female leaders must be responsible for the female participants; male leaders must be responsible for the male participants.
- Units with coed youth members must function under Venturing policies.
- If a father and daughter or mother and son (under 18 years of age) are participants, the unit must still have male and female advisors 21 years of age or over.

NOTE No youth will stay in the tent of any adult.

^{*} BSA Adult Leadership policies are occasionally updated in the <u>Guide to Safe Scouting</u>, No. 34416. In the case where these policies are updated after the publication of this guide, The Summit will follow the policies currently in effect as outlined in the Guide to Safe Scouting. Refer to <u>Guide to Safe Scouting</u>, No. 34416 for current policies.

SUMMIT LEADERSHIP ROLES

THE CONTINGENT ADVISOR

For a Council Contingent, the Contingent Advisor is a member of the Council Professional Staff or a Council Volunteer assigned by the Scout Executive. For Chartered Unit Contingents, the Contingent Advisor is a registered Scouting adult member of the Chartered Unit assigned by the Unit Committee. This person coordinates the contingent's participation in Summit programs. Working with the proper council volunteer committee (usually program, high adventure, or camping) and/or the appropriate Chartered Unit volunteers the Contingent Advisor:

- Ensures the recruiting of qualified leaders to serve as Crew Advisors/Scoutmaster for each unit in the contingent.
- Develops a plan to recruit youth to join the Council or Chartered Unit Contingent.
- Sets the participation fee (which includes The Summit fee plus additional travel and ancillary expenses.
- Ensures that participant fees are collected and disbursed to The Summit per the payment schedule.
- Serves as the primary point of contact between the Council or Chartered Unit and The Summit.
- Assists the contingent in making travel and other necessary arrangements.
- Ensures that monies are collected, recorded, and disbursed per council policies.
- It is not required that the Contingent Advisor travel to The Summit and participate in the experience. If the Contingent Advisor is not going on the trip, it is crucial that the Contingent Advisor and the Crew Advisor/Scoutmaster are in constant communication and that the Crew Advisor/Scoutmaster has all the information they need for a successful trip. To facilitate this, The Summit will copy the Crew Advisor/Scoutmaster on all communications to the Contingent Advisor once the Crew Advisor/Scoutmaster has been identified.

NOTE If the Contingent Advisor is not attending it is crucial that they make sure the Crew Advisors/Scoutmaster read this guide thoroughly.

CREW ADVISORS/SCOUTMASTER

The Crew Advisors/Scoutmaster (minimum of two per unit) are the adult leadership of the unit during The Summit program, including travel to and from The Summit site. The Summit recommends that larger groups add one adult in addition to the minimum two for every ten participants past the first ten.

SELECTING CREW ADVISORS/SCOUTMASTER

The Contingent Advisor and designated volunteer committee meet to develop the plan for Crew Advisor/Scoutmaster selection. Factors to consider include:

NUMBER OF LEADERS REQUIRED

Each unit requires a minimum of two Crew Advisors/Scoutmasters. However, in many cases, it is prudent to have three to four Crew Advisors/Scoutmasters in each unit in the event one Advisor/Scoutmaster must drop out at the last moment. The majority the unit must be comprised of youth members.

DESIRED QUALIFICATIONS

Summit activities can be rigorous for both youth and adults. Crew Advisors/Scoutmasters should be in good physical condition and MUST meet the BSA height/weight guidelines as outlined in the <u>BSA's Annual Health and Medical Record</u>. (Follow this link and scroll down to the Summit form.) The Crew Advisor/Scoutmaster should be an experienced unit leader capable of leading by example and maintaining appropriate discipline within the group. Assistant Crew Advisors/Assistant Scoutmasters may be less experienced than the lead crew advisor/Scoutmaster but should have a solid background in the fundamentals of leadership in Scouting or Venturing.

ABILITY TO RECRUIT

The Crew Advisor/Scoutmaster must have the time and ability to recruit youth to participate.

SUFFICIENT TIME

There is a time commitment to being a Crew Advisor/Scoutmaster beyond the length of time for the trip to The Summit. Council or Unit Contingents with participants from different units may need more preparation time for "getting acquainted" activities or campouts to foster camaraderie.

NOTE The Summit recommends groups identify alternate Crew Advisors/Scoutmasters able to "step in" at the last minute in the event one of the Crew Advisors/Scoutmasters are not able to attend. The Summit CANNOT provide staff to meet the BSA, two-deep leadership requirement for the entire stay at the Summit or travel to and from the site.

THE ROLE OF THE CREW ADVISOR/SCOUTMASTER

Each unit is under the supervision of a Crew Advisor/Scoutmaster and at least one Assistant Crew Advisor/Assistant Scoutmaster, both of whom have been selected and approved by the local council or the chartered unit and who meet the leadership guidelines detailed under the BSA Adult Leadership Policy outlined in this guide and in the current edition of the Guide to Safe Scouting.

THE CREW ADVISOR/SCOUTMASTER

- Works with the Contingent Advisor and advisors/leaders of other units in the contingent to develop the budget, travel plan, and to arrange for accommodations, etc.
- Recruits youth participants as members of the unit.
- Provides adult supervision of the unit in route to and from The Summit as well as during the groups stay at The Summit.
- Conducts necessary training, shakedowns, and unit development exercises prior to Summit attendance.
- Coordinates information disseminated to unit members.
- Ensures that the unit members have proper youth protection training, and solid understanding of first aid and CPR.
- Ensures that unit members meet the minimum physical standards for participation in the selected Summit program track.
- Works with the Contingent Advisor to collect fees and pay expenses.

If the Council Contingent will be travelling as one group, one Crew Advisor/Scoutmaster may be designated as the Tour Leader for coordinating multiple units in route to and from The Summit.

NOTE Contingent advisors are not required to attend the actual experience. Crew advisors/Scoutmasters ARE required to attend the experience. For small contingents, twelve or less, it is likely that the crew advisor and the contingent advisor will be the same person.

YOUTH LEADERSHIP POSITIONS

The Scouting program is a youth led experience. Your unit should select appropriate youth members to fill the following positions prior to arrival at The Summit.

CREW LEADER/SENIOR PATROL LEADER(SPL)

A well-qualified Scout or Venturer should be selected as crew leader/SPL before training begins. The crew leader/SPL is a key person for a successful experience at the Summit and the Advisor/Scoutmaster must work closely with this person.

The crew leader/SPL should:

- Be elected by the unit
- Lead by example
- Be respected by the unit

The crew leader/SPL responsibilities include:

- Discussing ideas with the entire unit to arrive at a consensus before acting.
- · Organizing the unit, assigning duties, and making decisions
- Checking to make sure camp is safe, clean, and secure.
- Guiding unit in their service project if applicable
- Supporting the Chaplain Aide and Outdoor Ethics Guide as they carry out their duties.

CHAPLAIN'S AIDE

The Summit strongly recommends one unit member be asked to serve as a Chaplain Aide. Someone who has earned or is working on their religious award would be ideal for this position. The Chaplain Aide will be asked to lead daily devotionals and other appropriate religious services.

A guide with suggested daily devotionals will be provided to the Chaplain's Aide. The Chaplain's Aide along with an Adult Advisor/Scoutmaster will certify completion of requirements of the Duty to God award for each unit member. (Awards may be purchased at The Summit Trading Post upon completion at the end of the week.) The Chaplain's Aide also helps serve as a morale officer of the unit, communicating with members on their experience and working with the unit leader/SPL to address any issues and to promote a positive atmosphere.

OUTDOOR ETHICS GUIDE

Outdoor Ethics are not a set of rules designed to meet every situation you will encounter in the outdoors. Instead, they are a way of thinking about how we use and impact the environment, which guides us to make the best decisions possible in the outdoors ensuring we preserve the land for others to enjoy.

The Outdoor Ethics Guide works with the unit to ensure responsible use in the outdoor environment that is The Summit and helps the unit make informed decisions. The Outdoor Ethics Guide will also help the unit through the Summit Sustainability Award program with the help of Summit staff and resources issued upon arrival.

YOUTH PARTICIPANTS AND AGE REQUIREMENTS

Summit participants attending with a <u>Chartered Unit</u>, or <u>Council Contingent</u> or as provisional Scouts must be registered as a member of Scouts BSA or Venturing.

member of scouts BSA of Venturing.	
James C. Justice National Scout Camp	No age restriction
Summit Experience	Is or will be at least 13 years of age on the day of their arrival to the Summit.
River Experience	
Polaris ATV Experience	
Bikepacking Experience	Is or will be at least 14 years of age on the day of their arrival to the Summit.
Pack & Paddle Experience	
Marksman Experience	

CONTINGENT STRUCTURE

THE COUNCIL CONTINGENT

A Council Contingent consists of one or more units comprised of youth from throughout the local council. Contingents that consist of more than one unit can often save money by sharing travel and other expenses. Each unit will typically be comprised of advisors/leaders selected and approved by the local council and youth recruited from different units within the council. At its discretion, a Council may organize a unit that is comprised entirely of advisors/leaders and youth from one Scouting unit in the Council.

CHARTERED UNIT CONTINGENT

A Chartered Unit Contingent is a group of one or more units organized and administered at the Unit level by a Chartered Sponsored Scouts BSA troop or Venturing crew. The chartered unit is responsible for selecting appropriate adult leadership and youth participants. The Chartered Unit may select participants from inside their Scouting Unit or from other currently registered Chartered Units.

THE UNIT

Units may be all male, all female, or co-ed. All male or all female units consisting of Scouts BSA members follow the Scouts BSA Troop Leadership Guidelines as outlined in the <u>Guide to Safe Scouting</u>. Co-ed Venturing crews must meet the Venturing Leadership standards as detailed in the <u>Guide to Safe Scouting</u>.

HEALTH AND SAFTEY

HEALTH AND MEDICAL RECORD

Camper and advisors/leaders are required to have a medical evaluation within twelve (12) months of their participation date by a physician licensed to practice medicine. An examination conducted by a physician's assistant or a nurse practitioner will be recognized for states where they may perform physical examinations to students enrolled in public school systems. The BSA Annual Health and Medical Record must be used with parts A, B and C completed. These forms are available at: http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx. There you will find forms for each National High Adventure Base, be sure to download The Summit form.

The Summit does not require the original form. A photocopy of the complete and signed original is REQUIRED so that the original can be kept at home for future use throughout the next year. The ORIGINAL COPY WILL NOT BE RETURNED AT THE END OF THE WEEK.

Advisors/leaders are to collect the forms before leaving for The Summit and be prepared to submit them to the Health Lodge medical provider during check-in. Each form will undergo a Medical Re-check at this time. As a backup, you may decide to carry a flash drive with copies of the medical forms. If so, ensure that the flash drive is password protected. **Prior to departure**, advisors/leaders should review each participant's medical form to be familiar with any health restrictions; make sure everyone – youth and adult – meets the height and weight participation requirements; check for participant, parental and physician's signatures; and ensure that a copy of the participant's health insurance card is attached.

At the end of your stay at The Summit, the Health & Safety Team will shred your Health and Medical Record. It will not be returned.

An individual should always contact the family physician first and call The Summit at 304-465-2800 if there is a question about the advisability of participation. The Summit's chief medical officer and other medical staff of the Health Lodge reserve the right to make medical decisions regarding the participation of individuals at The Summit.

FIRST AID KIT

Each unit should have a first aid kit appropriate for your time and group size while at the Summit.

PRE-MEDICAL EVALUATION

This is a form to help identify any known medical issues in the group. Only 1 form per group is required. This form will be given to you at check-in.

MEDICAL RE-CHECK

After meeting with the Registration Team at the Ruby Welcome Center the Summit's medical staff will take the unit through the medical re-check process. A medical staff member will meet with the Unit Leader or their designee to review each participant's health record.

UNITS NEED TO BRING THE FOLLOWING TO MEDICAL RE-CHECK

- Pre-Medical Evaluation 1 per unit (short form issued upon arrival.)
- First Aid Kit 1 per unit (for review and confirmation that you are properly equipped)
- BSA Annual Health and Medical Record's Part A, B, and C
 - Signed by a Licenses Physician within 1 year
 - Found here: https://www.scouting.org/health-and-safety/ahmr/
- Any prescription medications
- Inhalers and Epi-Pens

The medical staff will review any concerns and prescription medications with the adult advisor regarding any unit members. Parents should also review with the adult leaders any prescription medications and medical issues prior to departure from home.

MEDICATIONS

Each participant at The Summit who has a condition requiring medication must bring an appropriate supply. The pharmacy at the Health Lodge is very limited and the identical medications may not be available, in many instances the medical staff will have to use pharmacies in the near-by communities to address these needs. In certain circumstances duplicate or even triplicate supplies of vital medications are appropriate. Participants will be charged for maintenance medications or medications that should have been brought to The Summit and end up being dispensed by The Summit Health Lodge.

It is recommended that leaders bring a lockable storage device to store all medications while in route to and from The Summit and while at The Summit. Medications that are required to be kept cooler than room temperature should be transported accordingly. While at The Summit, refrigerator space will be provided through the health lodge to store such medications.

Persons who have had an **anaphylactic reaction** from any cause must contact The Summit before arrival. If you are allowed to participate, **you will be required to have appropriate treatment with you**. Any person who has needed treatment for asthma in the past three years must carry a rescue inhaler. If you do not bring a rescue inhaler, you must buy one before you will be allowed to participate.

IMMUNIZATIONS

Verification is required that adequate tetanus immunization has been given within the last ten years prior to arrival at The Summit. If this service must be performed at The Summit, the participant will be charged accordingly.

RELIGIOUS BELIEFS AND MEDICAL CARE

The following is the policy of the Boy Scouts of America regarding medical requirements:

Medical examinations for camp attendance are required of all campers for the protection of the entire camp group. The immunization requirement is waived for persons with religious beliefs against immunization.

Go to the following link to download the Immunization Waiver Form and bring the completed for with your medical form. https://filestore.scouting.org/filestore/pdf/680-451.pdf

INSURANCE

The Summit participation fee includes insurance coverage for health, accident and sickness in route to and from home and while participating in Summit programs. This policy is an Excess Insurance Plan meaning that the plan will pay eligible expenses incurred from a covered accident or sickness not paid by any other collectable insurance or pre-paid health plan in force. If no other collectable insurance or pre-paid health plans are in effect at the time of the loss, this plan will pay eligible covered expenses up to the plan limits. There is no deductible under this plan. Please e-mail The Summit at Summit.Program@Scouting.org for the brochure that covers the details of this plan.

WILDERNESS FIRST AID(WFA)/CPR REQUIREMENTS/RECOMMENDATIONS

Wilderness First Aid and CPR is required for the following programs offered at the Summit:

- Bikepacking Experience
- Polaris ATV Experience

- Pack and Paddle Experience
- River Experience

Wilderness First Aid and CPR **is not required** to participant in the Summit Experience, Marksman Experience, Orion Project or James C. Justice National Scout Camp Programs; however, the following is still highly recommended:

- First Aid and CPR certification recommended for 1 person (Adult or Youth)
- Wilderness First Aid recommended for 1 person (Adult or Youth)

NOTE The Summit recommends that at least one participant, (an adult or a youth) in each unit be currently certified in Wilderness First Aid or the equivalent* and CPR from the American Heart Association, the American Red Cross, or the equivalent*.

It is beneficial, but not required that each unit have at least two participants certified in Wilderness First Aid and CPR. If unforeseen circumstances prevent one of the WFA trained participants from attending, you will have a second member with the qualifications.

*Equivalent training can be obtained from the following nationally recognized organizations:

- American Red Cross www.redcross.org
- American Safety and Health Institute <u>www.emergencycare.hsi.com/</u>
- Emergency Care and Safety Institute www.ecsinstitute.org/
- National Outdoor Leadership School (Wilderness Medicine Institute) NOLS
- National Registry of Emergency Medical Technicians <u>www.nremt.org/</u>
- National Safety Council www.nsc.org
- National Ski Patrol Outdoor Emergency Care www.nsp.org
- Stone health Open Learning Opportunities (SOLO) www.soloschools.com
- The Mountaineers www.mountaineers.org
- Wilderness Medical Associates (WMA) www.wildmed.com
- Wilderness Medicine Outfitters www.wildernessmedicine.com
- Wilderness Medicine Training Center www.wildmedcenter.com
- Wilderness Safety Council www.wfa.net

The Boy Scouts of America and the American Red Cross have a national agreement, the primary goal of which is to help councils (with their districts and units) become self-sufficient in teaching American Red Cross courses, including First Aid. Wilderness First Aid is specified in the agreement. Through this agreement a local council can coordinate training of American Red Cross courses by providing BSA volunteers who are certified to instruct the course by the American Red Cross. The fees for the course taught by the BSA volunteers are dramatically reduced and include a \$5.00 administrative fee and the cost of materials. Visit with your council service center for more information about the American Red Cross national agreement.

The Summit will accept the following advance levels of training and a copy of the current license or certification in lieu of WFA/CPR and must be shared with The Summit during the registration process:

- Wilderness First Responder
- Outdoor Emergency Care
- EMT Basic, Advanced, or Paramedic
- Military Corpsman or Medic

- Registered Nurse
- Licensed Nurse Practitioner
- Licensed Physician's Assistant
- Licensed Physician, MD or DO

YOUTH PROTECTION

When checking in at The Summit, all adults must present verification of current BSA Youth Protection Training (within the past two years). This means all participants 18 years of age or older must have current Youth Protection Training. This includes Venturers who are 18 years of age or older.

Youth Protection Training documentation is available through your local council or online at www.scouting.org or my.scouting.org. Youth Protection Training is required to be a registered adult leader in the Boy Scouts of America.

NOTE The Summit will strictly enforce BSA Youth Protection policies.

HAZING - INITIATIONS - DISCIPLINE

Any form of hazing, initiation, ridicule, or inappropriate teasing is prohibited and must not be allowed.

A WORD ABOUT CONDUCT ...

The Scout Oath and Law serves as the guide in all interactions with other participants and staff. The Summit serves participants from many different backgrounds, and it is important that each participant respects one another. It is not acceptable to act in a manner which belittles, harasses, or makes others uncomfortable.

Each group should develop a procedure regarding unacceptable behavior and/or conduct. The best method to accomplish this is to outline expectations before the trip, as well as consequences if a participant chooses to act in a way contrary to established guidelines. Parents/guardians must be informed of the guidelines. Remember, advisors are responsible for their participants always – The Summit cannot provide supervision. Should a participant be removed from the unit for disciplinary reasons, he/she will be sent home at their own expense. An adult advisor will be required to provide supervision and assist with transportation arrangements in the event a participant is sent home.

OPERATIONS & POLICIES

POLICIES

TOBACCO

For adults, The Summit strongly recommends tobacco products not be used. Smoking and the use of smokeless tobacco and/or vaping is prohibited in all The Summit's buildings, tents, vehicles, and trails. If tobacco is used by an adult leader, it must be in designated areas and out of sight of participants.

NOTE There is no use of tobacco allowed at all by youth participants.

ALCOHOL AND DRUGS

Possession or use of alcoholic beverages or non-prescribed drugs (including marijuana) or abuses of prescribed drugs are expressly prohibited while at The Summit or participating in a Summit event or program. Groups or individuals found in violation of this policy will be sent home immediately at the participant's expense as arranged with the responsible council or parent/guardian.

FIREARMS

Firearms including bows are not to be brought onto The Summit. The Summit provides all firearms needed for shooting sports programming. Personal firearms are not permitted at The Summit's Ranges.

YOUR ACCOMODATIONS WHILE AT THE SUMMIT

Your unit will live in a campsite at The Summit. The Summit provides tenting and cots for participants by request. Tents are 9 ½ feet by 9 ½ feet dome tents. (Some High Adventure programs will camp temporarily in canvas wall tents during their first and last nights of camp and for portions of their experience) 2 cloth cots are provided for each tent. A backpacking sleeping pad or air mattress may provide additional comfort but is not required. Units should be prepared to set up their tents and cots upon arrival, but it is possible they may already be set up for you.

At the end of the week, we may ask groups to move or take down their tents to allow for the grass to recover. The Base Camp Staff will guide you in moving/taking down your tents. If necessary, they can be moved any time from Thursday afternoon to your departure on Saturday morning.

SHOWER AND RESTROOM FACILITIES

Showers are all ambient temperature showers. The use of solar bag showers is permitted; however, bags must contain no more than 2.5 gallons of water and must be used in the shower house. Shower houses are marked Youth Male, Adult Male, Youth Female and Adult Female.

NOTE Ambient temperature showers are not warm. We encourage the use of solar showers. Hooks are provided in the shower stalls for ease of use.

All shower houses are given a deep clean once a week by the staff. Twice during the week, we ask that 2 members of each unit report to the Base Camp HQ to help the staff with a basic clean of the shower houses.

NOTE Those under 18 must use the youth facilities for their gender and those 18 years of age and over must use the adult facilities for their gender. This includes Venturers and Explorers who are over 18, but under 21.

FOOD IN YOUR CAMPSITE

Food is served at the dining hall and cooking facilities are not needed in the campsite.

NOTE No food is to be stored in the tents or campsite.

LAUNDRY

Laundry services for participants are not available at The Summit. There is access through the Base Camp Staff to a few machines for "emergency" laundry needs. (Vomit/blood on sleeping bags, soaked sleeping bags, etc.)

TECHNOLOGY

The Summit offers wireless and cell phone connectivity. AT&T Wi-Fi Hotspots are available at The Summit's base camps and in the Scott Summit Center. A password is not required to access these hotspots, but you will need to refresh access daily.

Charging stations are in the base camps and Summit Center. These are not lockable storage areas, and it is intended that you monitor your items while charging. There is no electricity in the activity areas. **DO NOT LEAVE YOUR DEVICES UNATTENDED WHILE CHARGING.**

PROTECT YOUR EQUIPMENT

Participants must remember that we are still a **CAMP** and participants should bring protective equipment to secure any sensitive electronics from the weather and elements.

Cell phones are relatively easy to secure with a case and zip lock bag. For larger items like laptops and tablets, protective bags or cases should be used. For groups who will be driving to The Summit we recommend that you store larger electronic items in the vehicle during the day and grab them in the evening. Severe storms are not uncommon in West Virginia and valuable electronics left in your tent may get damaged. The Summit is not responsible for lost, stolen, or damaged personal items.

UNIFORMS

The Summit recommends wearing the BSA field uniform at Chapel Service, opening and closing programs, flag ceremonies, as well as travel to and from the site. The field uniform is not recommended during activity participation. Follow the personal equipment list provided in your specific guide.

FOOD AT THE SUMMIT

While at The Summit you will eat at The Summit dining hall for breakfast and dinner. Depending on your specific program schedule, meals may either be in the dining hall or provided to you in the field. Your first meal will be dinner upon arrival. Your last meal is breakfast on the day of departure. Staff will orient you to dining hall operations during your arrival.

SPECIAL DIETARY NEEDS

The dining hall has the capability to provide meals that meet various special dietary needs throughout your stay at The Summit. To notify the dining hall of your specific needs, please complete the <u>Dietary Restrictions and Food Allergies Form.</u> In addition, please note any food allergies on your medical forms, also identify yourself with dining hall management upon arrival and they will be happy to assist and review ingredients in the different items and review items that are available to you.

Common Special dietary needs that The Summit Dining Hall accommodates:

Vegetarian

Kosher

Gluten Free

Vegan

Halal

Food Allergies

The dining hall can accommodate other special dietary needs in addition to the ones above. If you have questions about a special dietary need e-mail Summit.Program@Scouting.org.

PREPARINGTO ARRIVE

PROGRAM SPECIFIC TRAINING AND REQUIREMENTS

Different programs may have requirements or trainings specific to the activities involved in the program track or activities.

AQUATICS ACTIVITIES

BSA ANNUAL SWIM TEST

Unit must bring with them **2 copies** of the completed Swim Test Master Form. Each member of the unit should be listed in the appropriate area as relates to their classification. All participants who wish to participate in an aquatic activity must have completed their swim test with a classification as a swimmer. **This includes white water rafting.**

BUDDY TAG PROCESS

The Summit will provide you with buddy tags and appropriate markers at check-in. You will need to fill out the buddy tags based on your Swim Test Master Form. All buddy tags will need to be turned in by the unit to the aquatics area once complete. It is a best practice to have a unit leader take responsibility for this process. The Summit has activity areas where participants may enjoy aquatics activities. Even if an aquatic activity is not part of a participant's program schedule during the daytime there will be opportunities to do activities in your evening free time.

Buddy Tags are not needed for Whitewater rafting or the New River Experience.

AERIAL SPORTS ACTIVITY WEIGHT GUIDELINE

The engineering and safety systems used by The Summit's Aerial Sports activities require participants to meet certain weight guidelines to participate in our climbing, rappelling, bouldering, canopy tour, challenge course and zip line activities. **Participants in these activities must weigh between 50 lbs. and 250 lbs. (including clothes) regardless of their height.**

PERSONAL PROTECTIVE EQUIPMENT (PPE) FOR ALL SUMMIT ACTIVITIES

All our activities require the use of PPE. We have a wide selection of equipment to fit most all shapes and sizes. On rare occasions, a unique body type may not fit safely into our equipment. If a participant cannot wear the appropriate equipment as it is intended to be worn, they will not be able to participate in that activity. If you have a concern about this e-mail Summit.Program@Scouting.org ahead of time and we will do our best to accommodate the participant in question.

PHYSICAL PREPARATION

The Summit is a High Adventure Base. While not all programs at the Summit are High Adventure, programs are designed to be appropriately challenging for the group. It is not uncommon to hike 30+ miles during your stay.

Regardless of the specific program you are participating in, one thing you will be doing a lot of at The Summit is hiking. Hiking is the primary mode of transportation for participants to all activities located on The Summit site itself. (Transportation is provided for any program elements held offsite, whitewater rafting, and service projects.) Depending on your program and your schedule for the day, it is not uncommon to hike up to eight miles in a day and possibly more.

In preparation, groups should organize preparation hikes of at least five miles two to three times a week starting in the winter/spring. Regular exercise that mixes cardiovascular exercise (running) and strength training (weights) will also be of help not only for your trip to The Summit, but for other Scouting adventures and your general physical wellness. The organized hikes with the group you are attending with will not only help to prepare you physically but help the group to come together and bond even before you leave for The Summit.

The Summit is in West Virginia, the MOUNTAIN STATE. This means that you will be hiking trails of varying elevations and grades while at The Summit. Take this into consideration when selecting routes for your preparation hikes. Try to find hilly areas and if you can, increase the level of difficulty as you get closer to your trip, as that will help increase stamina. Hiking trails in local parks or wilderness areas may better replicate the terrain at The Summit. However, your specific location as well as school and work schedules may mean hikes in a state park or wilderness area are difficult to organize during the school/work week. Consider organizing hikes around the local neighborhood. Chances are the terrain on these hikes will not be as strenuous, so consider increasing the distance to help you prepare. Many groups will utilize the regular weekly unit meetings to schedule a preparation hike before or after that regular meeting.

For groups living in flat areas without much elevation change, consider utilizing a local stadium and walking up and down the aisles to help build leg strength. Indoor arenas are also a great place for groups in colder climates to use. Speak with local colleges or other venues to check on their availabilities for such activities. Many venues, especially colleges, will already be open for these types of activities when other events are not scheduled.

Council Contingents made up of participants from all over the council may find it more difficult to organize these training hikes especially during the week. Because of this, the physical preparation may have to be done more on an individual basis. Participants should still utilize the buddy system when going on preparation hikes other than the ones the group organizes. Your buddy may be another member of the group, but it could also be a family member or friend who just wants to go on a hike. The important thing is to have at least one buddy. Also, be sure that the parents of the hikers know where they are going and their anticipated return.

Participants who want to attend The Summit but do not currently meet the BMI requirements (High Adventure Only) listed in the BSA Annual Health and Medical Record should consult with their physician regarding a safe and healthy plan for weight loss.

A "Preparation Hike" is still a hike and the safety precautions you take on any hike should be taken on your preparation hikes. The following are some guidelines you should follow when hiking as a group or with a buddy.

- Carry the 10 essentials. This helps not only with safety but will also simulate the weight you will be carrying in your day pack while hiking on The Summit, roughly 10 to 15 pounds. See the appendix for the list of the 10 essentials.
- Make sure parents and other leaders not on the hike know your hiking route, estimated departure, and return times and let them know when you have returned.
- Check the weather forecast and make sure you are prepared for any possible rain, snow, wind, heat and cold.
- For organized group hikes, two deep leadership must be maintained just like any other Scouting event.
- Make sure to utilize the buddy system. As discussed above, sometimes participants may have to do some hikes other than organized group hikes.
- If you have a cell phone carry it for emergency communication.

EQUIPMENT INFORMATION

Review your specific program supplement for a detailed list of equipment. The equipment is broken down into personal gear, unit gear and equipment provided by The Summit. Personal gear and unit gear are the responsibility of the participant and unit. It is strongly suggested that you label your belongings. The equipment provided by The Summit will be issued upon arrival and checked back into The Summit at the end of the week. The Summit expects the same diligent care of our equipment that you will give to your personal and unit equipment.

ADDITIONAL NOTES ON EQUIPMENT AND GEAR

SPECIALIZED ACTIVITY CLOTHING

Bring clothes that are appropriate for hiking. If you have a lot of experience in one of the activities that we provide at The Summit, such as mountain biking and you have specialized clothing for that activity, feel free to bring those clothing items with you. If the activities are new to you, there is not a need to spend extra money on specialized clothing for the activities at The Summit.

SKATEBOARDING, MOUNTAIN BIKING AND BMX

The ideal shoe for these activities is a biking shoe, skateboard shoe or low-rise tennis shoe with a thinner sole. These types of footwear also help reduce injury in these activities. Stiff and bulky hiking boots can make control more difficult on a skateboard and bike.

CLOSED TOED SHOES

All Summit activities require closed toed shoes for participation. If you are not wearing closed toe shoes, you may not be able to participate in activities.

AQUATICS ACTIVITIES

Bring footwear that will be dedicated to being soaked for the week. There are types of sport sandals that are closed like a shoe in the front and open in the back like a sandal, these work very well for aquatic activities. An old pair of tennis shoes will work also. Moisture wicking shirts that dry quickly are recommended for our aquatic activities, which also provide protection from the sun while out on the water.

SPECIALIZED ACTIVITY EQUIPMENT

The Summit has all the equipment you need to participate in our programs. Some participants with experience in their chosen program may prefer to use their own equipment. This section outlines what can be allowed subject to inspection by trained and qualified Summit staff.

Some equipment used for Summit programs can be very costly. When deciding whether to bring your own equipment, please take into consideration that The Summit does not provide secure storage for your personal equipment and does not replace, or repair lost, stolen, or damaged personal equipment.

- Climbing Shoes The Summit provides climbing shoes for those participating in climbing activities. We do not consider
 climbing shoes as required safety equipment, so if you have a personal pair you would like to bring, please feel free to
 do so.
- Bikes A manager of the program area must inspect and approve the bike for use at the beginning of your program.

NOTE Bicycles may only be used in program areas and not as transportation around the Summit.

• **Skateboards** Personal skateboards are allowed for all participants as they are small, portable, and easy to inspect. A Summit Staff Member must inspect your board each time you bring it to one of the skate parks.

THE SUMMIT TRADING POST

GARDEN GROUND OUTFITTERS

The Summit's online store, <u>www.gardengroundoutfitters.com</u> Shop online prior to arrival so you can pack everything you need or shop ahead of time and pick up the order when you arrive at camp.

CUSTOM CREW T-SHIRTS

Orders are placed online through Garden Ground Outfitters. Place orders allowing at least 10 weeks before camp date.

TRADING POST

There are two trading posts at Summit Bechtel Reserve. The Bunker, is located in Pigott HQ, beside Pigott Dining Hall and Bunk House. The Bear Paw is in the Scott Visitor's Center.

Frequently asked questions about the Trading Post:

- Q How much money should a scout bring to camp?
 - On average, a camper spends \$70 to \$100 at the Trading Posts on souvenirs, supplies needed and commissary during their week at camp
- Q What are some of the items sold in the Trading Post?
 - A variety of both men's and lady's apparel; t-shirts, jackets, shorts, belts, hats, socks, sweatshirts, sweatpants, just to mention a few.
 - Popular scouting items; patches, pins, hiking medallions, hiking sticks, neckers, slides, ugly mugs, water bottles
 - Camping and program supplies; camp pillows, headlamps, batteries, hydration receptacles, backpacks, first-aid items, carabiners, rain gear
 - Sundries / toiletries
 - Novelty items; stickers, mugs, water bottles, souvenirs, knives
 - Fun Stuff; frisbee, playing cards, hacky sack
- Q Where do we pick up our "earned patches"
 - Patches that can be earned during the week of camp, Duty to God, Sustainability and Summit Survival patches can be purchased in the Trading Post upon completion of the course.

COMMISSARY

The Bunker and the Bear Paw Trading Post will have plenty of snacks to please any camper. We have drinks, ice cream and a large variety of snacks.

ICE

Bagged ice can be purchased at the trading posts.

ARRIVAL DAY

ARRIVAL PLAN

In April, the contingent advisor/Scoutmaster will be e-mailed instructions on how to fill out their arrival plan information in the registration system. Units will indicate their anticipated arrival time and mode of travel. If applicable this is where units can register for an extra day(s) of housing at The Summit for either an early arrival or late departure.

ARRIVAL TIME

Units are asked to **arrive between 11:00 AM and 3:00 PM.** Arriving earlier rather than later in this window will allow for a smoother completion of your units' arrival day activities. Travel is never an exact science, and we understand that unexpected circumstances may arise along the way. Please be assured that we will be able to take care of you in these instances, regardless of your arrival time. However, **if you think your arrival time will be delayed, stay in touch by calling (304) 465-2900** so that we can be ready for a later arrival and possibly help with any issues. If you are slated to arrive later than 7:00 pm, it may be better to eat prior to your arrival.

NOTE If you are considering traveling by train, current schedules for trains arriving do not allow for proper unit preparation time. It is not uncommon for the train to be late by 2 to 3 hours.

EARLY ARRIVAL OR LATE DEPARTURE

If transportation logistics require a unit to arrive to The Summit a day earlier than your arrival day or depart a day later than your departure day at the end of their experience, the cost is **\$40.00 per person** per additional night. This covers the cost of housing and meals for this additional time. Units register for this in April of their program year using the arrival plan function of the registration system.

An early arrival or late departure does not guarantee your unit extra activity time. To units who pay for the extra day we provide a place to stay and food to eat. Equipment for field games and board games are available from the Base Camp staff. Hikes around the site are also an option but the unit's adult advisors/Scoutmaster must provide the two-deep adult leadership. Please indicate on your arrival plan that you will need an early arrival and/or late departure for your unit.

CHECK-IN & PAPERWORK

At the Ruby Welcome Center, the friendly registration staff will take the Crew Leader/SPL and Adult Advisor/Scoutmaster through the check-in process and make sure all forms and financial requirements are settled.

THINGS TO BRING TO CHECK-IN

NOTE Please sort paperwork by type and then alphabetically. It should not be sorted by person.

- Outstanding Fees Only checks made payable to BSA can be accepted at check-in.
- Youth Protection Training Verification that all participants 18 years of age and older are current with youth protection training.
- Medical Forms The registration staff will make sure all participants have a properly completed medical form.
- First Aid Kit The medical staff will review and confirm that you are properly equipped for your stay.
- **Summit Waiver** for all participants is required. A parent's signature is required for participants under 18. (For 2022, this form is only required in hard copy for those that do not complete the process online.)
- Whitewater Rafting Waiver is required for all rafting participants. A parent's signature is required for participants under 18.
- Swim Test Master Form For all aquatic activities.

PRE-MEDICAL EVALUATION

This is a form to help identify any known medical issues in the group. Only one form per group is required. This form will be given to you at check-in.

MEDICAL RE-CHECK

Before leaving the Ruby Welcome Center, the Summit's medical staff will take the unit through the medical re-check process. A medical staff member will meet with each participant and review their health form.

UNITS NEED TO BRING THE FOLLOWING TO MEDICAL RE-CHECK

- Pre-Medical Evaluation 1 per unit (short form issued upon arrival.)
- Medical forms 1 per person
- Any prescription medications
- Inhalers and Epi-Pens

The medical staff will review any concerns and prescription medications with the Adult Advisor/Scoutmaster regarding their unit members. Parents should also review with the Adult Advisor/Scoutmaster any prescription medications and medical issues prior to departure from home.

MOVE-IN

After checking in at the Ruby Welcome Center you will be given a map and directed to go to your assigned Base Camp at the Summit. A staff member will meet you there for further guidance.

NOTE FOR GROUPS TRAVELING VIA CHARTER Make sure that your charter service understands that the Ruby Welcome Center is a stop on the way to camp and that they will be needed to transport your group onto the site and to your campsite.

Once you have arrived at Base Camp, your group will check in with the Base Camp Staff. They will assign you a campsite and orient you to the base camp services and procedures. Depending on your campsite, you may need to set up your tents and cots.

SUMMIT CENTER WALKING TOUR (FOR APPLICABLE PROGRAMS)

- Base Camp facilities
- Summit Center activity areas and hours of operation
- Parade Field assembly area
- Program areas
- Dining hall While here you will be able to discuss with dining hall staff and special dietary needs and questions.
- Trading Post

WILDLIFE AT THE SUMMIT

Like any camp, The Summit is full of wildlife. While here most all participants will get a chance to see deer, turkey, reptiles, fish, birds, insects, and other creatures. While far less commonly spotted, black bears are present on the site. Respect for wildlife and the habitat we share with them here at The Summit is important during your stay. A crucial part of keeping a positive relationship to the wildlife at The Summit is how we store and handle food at camp. **NO FOOD OR SMELLABLES (TOILETRIES) CAN BE STORED IN YOUR TENT.** Any food should be secured in a personal vehicle or trailer.

FISHING

Fishing is allowed on the Summit main site without a fishing license. Fishing offsite falls under WVDNR regulations http://wvdnr.gov/wp-content/uploads/2021/04/2021_fishingRegs.pdf. We are a catch and release facility. The Summit encourages you to bring your own fishing gear and bait.

GARBAGE AT THE SUMMIT

Throughout the site you will see trash receptacles designed to be bear proof please use these to dispose of any garbage you may have and use recycling receptacles as indicated for items able to be recycled. Do not deposit food waste into shower house trash receptacles as they **ARE NOT** bear proof and will bring unwanted bear activity into your campsite.

LEADERSHIP MEETINGS

PRE-CAMP LEADERS' MEETING

Summit staff members will conduct virtual leaders' meetings for participants serving in the unit leadership roles. These meetings will help orient these leaders to their role in the unit and how they help to make your time at The Summit a "mountaintop" experience for their unit. This meeting is intended for: Youth Crew Leaders, Senior Patrol Leaders, Adult Advisors & Scout Masters.

CHAPLIN'S AID & OUTDOOR ETHICS GUIDE MEETINGS

Meetings on your arrival day will be available for your Chaplin's Aid and Outdoor Ethics Guide to ensure their readiness to serve your unit during their visit at the Summit.

CHAPEL SERVICE

The Summit provides interfaith chapel services every week. Units are not required to attend chapel service. Units not attending chapel service should respect the services being held and not disturb them with distracting activity or noise.

OTHER CHAPEL SERVICE NEEDS

There are many faith traditions, and The Summit cannot arrange appropriate chaplains for every faith. If you have a unit or unit members with faith traditions not represented in the services that The Summit provides, we will provide a location for a unit-led service. So, that we can be prepared with a location, we would ask that you e-mail Scouting.org with your request for a unit-led chapel service location. Put "Unit Led Chapel Service" in the subject line and submit requests 2 weeks prior to arrival.

OTHER PROGRAM NOTES

BRANDING

Branding will be available to you if desired. Bring appropriate items to brand from home or purchase them in the trading post. Branding irons, heat source, and supervision for branding will be provided.

NOTE Brand your items at your own risk, the Summit is not to be held responsible for damaged items.

SERVICE & CONSERVATION PROJECTS (SUBJECT TO CHANGE BASED ON AVAILABILITY)

Your program may include a Service & Conservation project. These projects could take place at The Summit or in our local community. You may find yourself maintaining trails, constructing trail bridges, helping build a local park, painting a local rec center or helping clean up the New River. On the day you are scheduled for your project, you should bring the following:

- Long Pants
- Long Sleeved Shirt
- Rain Gear
- Water

 Painting Clothes - Some of our projects involve painting an old shirt and pair of pants you do not care about much are perfect. Throw these in your day pack. We will not be able to let you know the exact project you will be working on ahead of time. (this is not required for trek experiences)

PARTICIPANT AWARDS

The following awards can be a part of your experience at The Summit.

SUMMIT PATCH

This patch is earned and awarded to each participant who completes their program. **There is no additional cost for this patch.** The unit patches will be handed out to the youth crew leader/SPL at the closing program. The crew leader/SPL can distribute to the individual members of the unit at time determined by the unit.

THE SUMMIT DUTY TO GOD AWARD

A Scout is reverent. Requirements for this award are designed to encourage participants to reflect on their experience and their faith. Requirements for the award can be completed while at The Summit and no requirements need to be completed before arrival. This is an optional award. The crew leader/SPL, the chaplain's aide and adult advisor/Scoutmaster will sign-off that the unit or individuals have completed the requirements. The chaplain's aide will receive instructions and materials to complete this award at the Chaplain's Aide meeting. The unit will present the sign-off sheet to the trading post staff and then they will be able to purchase the award from The Summit Trading Post.

THE SUMMIT SUSTAINABILITY AWARD

This award is designed to encourage participants to learn about how they can live a more sustainable lifestyle and how the decisions we make affect the world we live in. Requirements for the award can be completed while at The Summit and no requirements need to be completed before arrival. This is an optional award. The crew leader/SPL, the outdoor ethics guide and the adult advisor/Scoutmaster will sign-off that the unit has completed the requirements. The outdoor ethics guide will receive instructions and materials to complete this award at the outdoor ethics guide meeting. The unit will present the sign-off sheet to the Trading Post Staff and then they will be able to purchase the award from The Summit Trading Post.

HUNTERS EDUCATION PATCH

This award is for participants who have completed the Summit Bechtel Reserve's Hunter Education Program. The Crafton Sportsman Complex Hunting and Shooting Program is designed to teach participants the fundamental knowledge, skills and attitudes related to Hunting, Firearm Safety, Shooting, and Wildlife Conservation. The program is held at the Crafton Sportsman Complex in Hunter's Hall and includes the opportunity for participants to shoot Laser Shot in our state-of-the art virtual shooting range in the Crafton Skills Center. In order to receive the Patch and the Hunter Education Certification Card, participants must go to the "West Virginia" online site at http://www.wvdnr.gov/lenforce/education.shtm and complete one of the Hunter's Education courses available. Once completed, bring your certification (voucher) on your scheduled date to qualify for the "handson" course and test. This is optional and, "in addition to" the basic program.

